NOW-A basic, down-to-earth guide to DIGITAL COMPUTERS...

fully explaining their operation and use in simple, non-technical language

This easy-to-understand book presents a concise survey of fundamental computer knowledge. It explains  $\underline{\text{what}}$  computers are,  $\underline{\text{how}}$  they work, and  $\underline{\text{how}}$  they are being used today.

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## Newly Published DIGITAL COMPUTER PRIMER

By E. M. McCormick

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In expert fashion, this volume tells you:

- -- How the computer selects instructions to be performed, interprets them, and carries them out;
- -- How "logic" is used by a computer;
- -- How the computer operates on and modifies information;
- -- How problems are solved by a computer;
- -- How communication takes place;
- -and much more!

The book concentrates exclusively on the general-purpose stored-program automatic digital computer of the general EDPM type (or its scientific

(over)

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instruction and
number interchange—
ability
cycling
iterations
loops
conditional transfers

sequencing
access time
levels of storage
size of memory
magnetic drums
punched—tape systems
address systems

multiple registers
logical operations
information transfer
input-output instructions
interpretive routines
compilers
universal code
...and many other subjects

<u>Computer logic</u> is treated in a simple but meaningful manner, with such topics discussed as programming, flow charts, and the organization of basic logical elements. Applications of logic to game-playing devices and parlor puzzles help to make these ideas easy to understand.

An Appendix on the "Mathematics of Logic" discusses the usefulness of representing logical operations by Boolean algebra, and the basic manipulations possible.

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